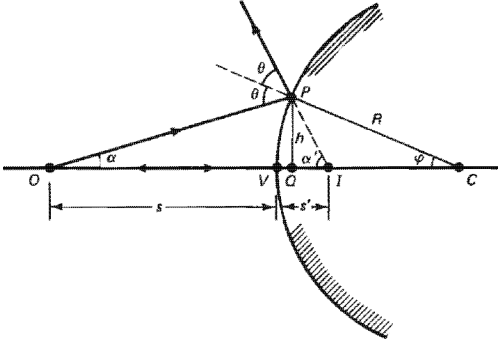
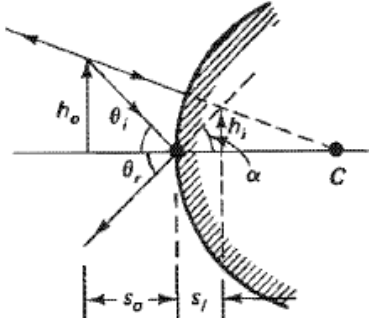
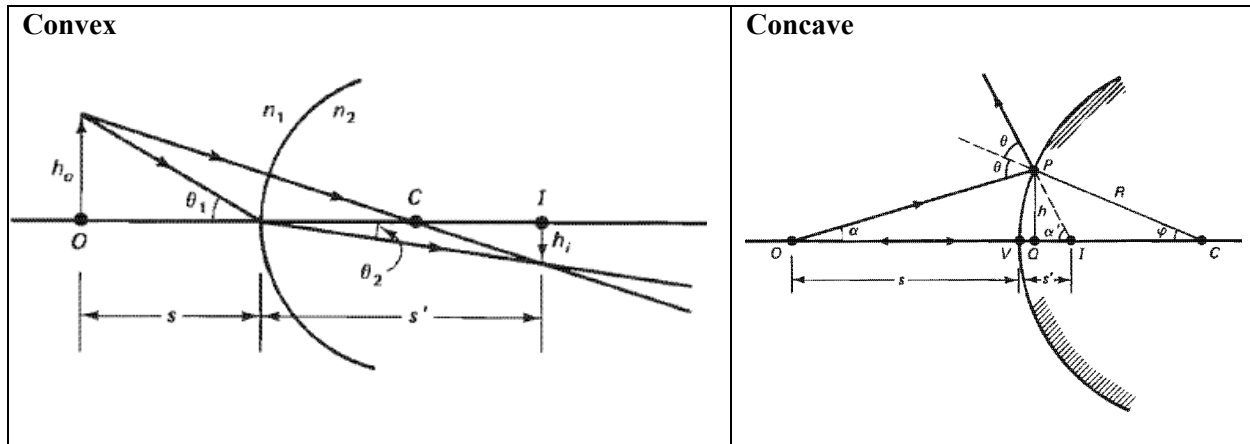


Sign Convention: Mirrors and Lenses

Object Distance (S)	
$S > 0$ (Real)	“O” to the Left of “V”
$S < 0$ (Virtual)	“O” to the Right of “V”
Image Distance (S')	
$S' > 0$ (Real)	“O” to the Left of “V” (Mirror) “O” to the Right of “V” (Lens, Refractive Surface)
$S' < 0$ (Virtual)	“O” to the Right of “V” (Mirror) “O” to the Left of “V” (Lens, Refractive Surface)
Radii of Curvature (R)	
$R > 0$ (Convex)	“C” to the Right of “V”
$R < 0$ (Concave)	“C” to the Left of “V”
S.- Object Distance S'.- Image Distance R .- Radii of Curvature O.- Object Point V.- Vertex C.- Center of Curvature F.- Focal point f.- Focal distance	

Mirror	
Convex 	Concave 

Refractive surface



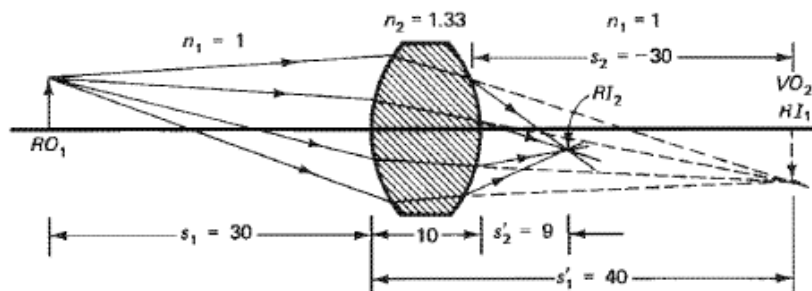
<p>Imaging Equation: Mirror</p> $\frac{1}{s} + \frac{1}{s'} = -\frac{2}{R} = \frac{1}{f}$ <p>Imaging Equation: Refractive Surface $n_1 \rightarrow n_2$</p> $\frac{n_1}{s} + \frac{n_2}{s'} = -\frac{n_2 - n_1}{R} = \frac{1}{f}$	<p>Magnification: $m = \frac{h_i}{h_o} = -\frac{n_1 s'}{n_2 s}$</p> <p>Object height h_o Image height h_i Erected image $m > 0$ Inverted image $m < 0$</p>
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Ray Tracing: Mirrors

Ray leaving a point P at the tip of object

<p>Ray 1. Ray Parallel to the Optic Axis (OA). After Reflection:</p> <ul style="list-style-type: none"> - Concave: Passes through the Focal Point - Convex: propagates as if it came from focal Point
<p>Ray 2. Leaves P in a direction towards or from F</p> <ul style="list-style-type: none"> - Concave: <u>Passes through F</u> → Reflects and propagates parallel to OA - Convex: <u>Leaves P as if it came from F</u> → Reflects and emerges parallel to OA
<p>Ray 3. Leaves P and propagates along the line joining P and C (Center of curvature) Reflects along the same line.</p>

Thin Lens: $n_1 \rightarrow n_2 \rightarrow n_1$

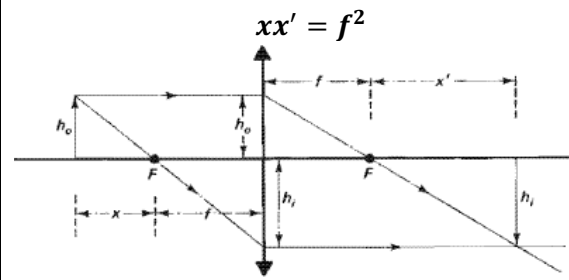


Thin Lens Equation:

$$\frac{n_1}{s} + \frac{n_2}{s'} = \frac{n_2 - n_1}{n_1} \left(\frac{1}{R_1} - \frac{1}{R_2} \right) = \frac{1}{f}$$

Lens Maker Formula

$$\frac{n_2 - n_1}{n_1} \left(\frac{1}{R_1} - \frac{1}{R_2} \right) = \frac{1}{f}$$

Newton Equation for Thin Lens

x .- Object distance from Focal Point

x' .- Image distance Focal Point

Focal Distance f

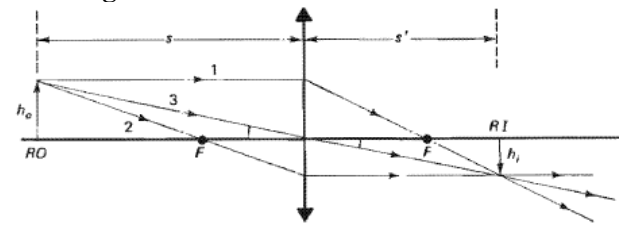
Ray Tracing: Thin Lens**Ray leaving a point “P” at the tip of object****Ray 1.** Ray leaving P parallel to OA

- Converging lens: After Refraction ray passes through right focal point F
- Diverging lens: comes from left focal point F

Ray 2. Leaves P

- Converging lens: passes through Focal Point F → emerges parallel to OA
- Diverging lens: propagates toward (right) Focal Point F → emerges parallel to OA

Ray 3. Leaves P and propagates along the line joining P and center of the lens in Optical Axis, then it emerges without deviation.

Convergent Lense**Divergent Lense**